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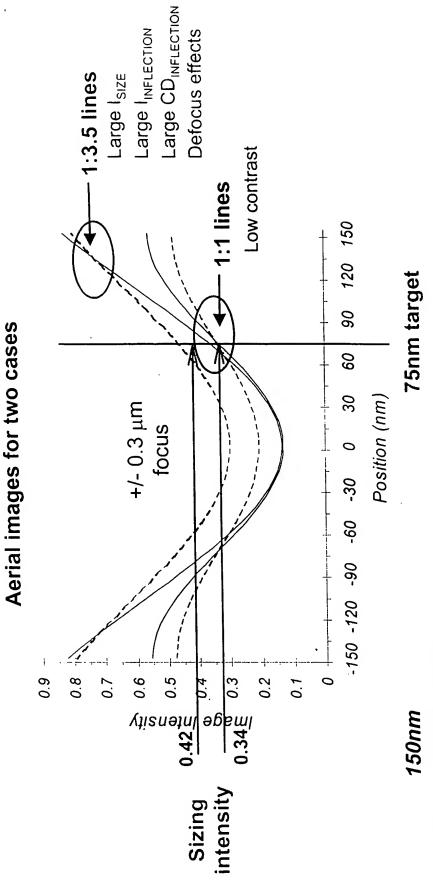
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- GRAY SCALE DOCUMENTS

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Figure 1. Introduction to Imaging Problems



248nm, 0.70NA, 0.85♂

Figure 2. Key image CD/intensity locations 150nm geometry



>



- Increase image contrast and slope
- Drive intensity to common inflection
- Move inflection CD toward sizing CD
- Decrease across pitch differences

METHODS

- Illumination
- Object (mask)
- · Frequency filtering

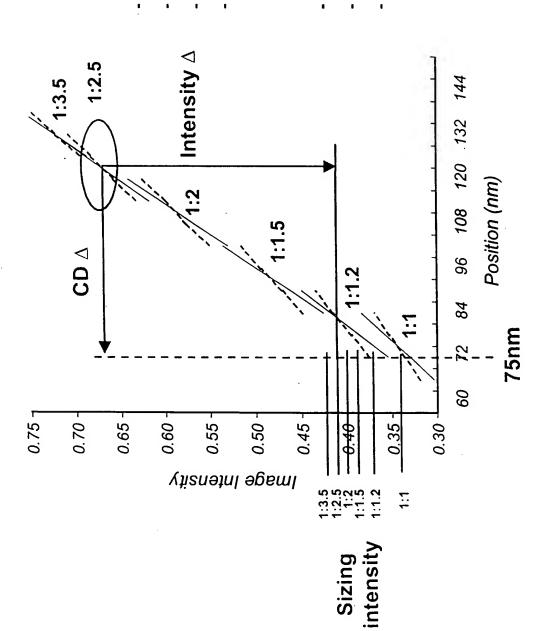
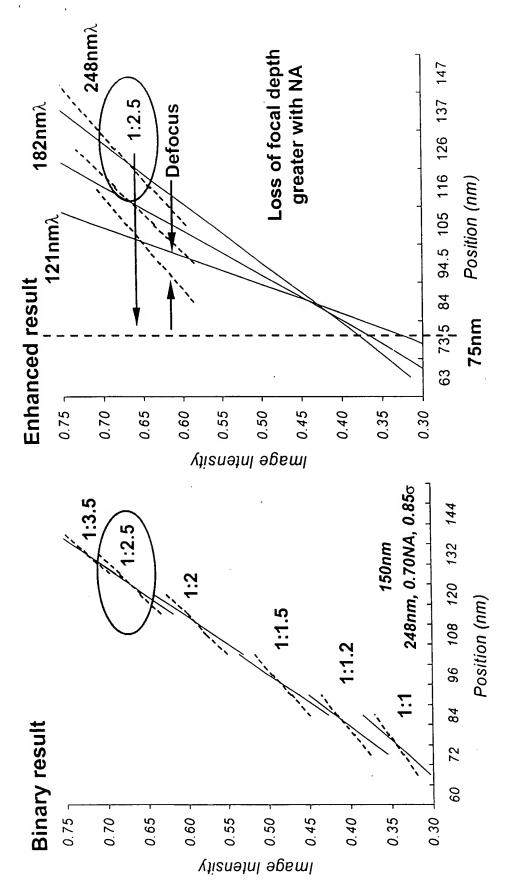
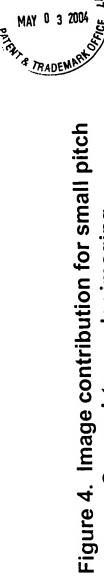




Figure 3. Improvements with wavelength Shift of CD with additional orders



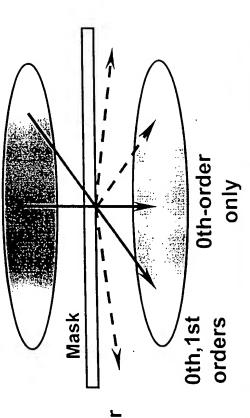
Can Image Modifications lead to improvement?

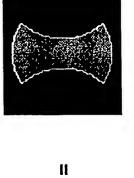




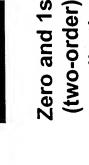
One and two order imaging Illumination can be contributing parts broken down into

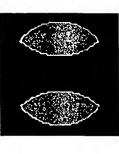
There is no three-order interference with $p < \lambda/(\sigma+1)NA$





contribution (one-order) Zero only



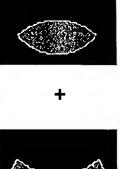


248nm/0.7NA/

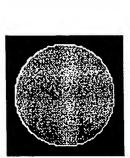
 0.85σ

150nm 1:1

Zero and 1st (two-order)



contribution

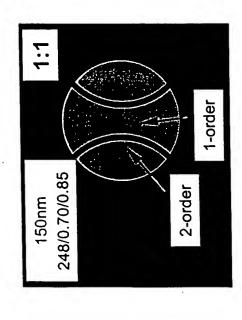


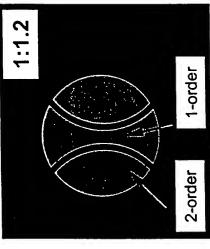
Full Illuminator

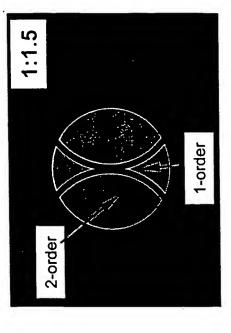


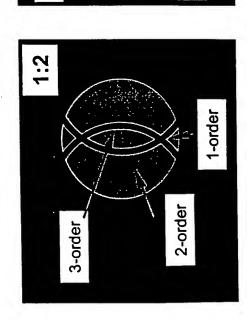
Figure 5. Illumination of various pitch values

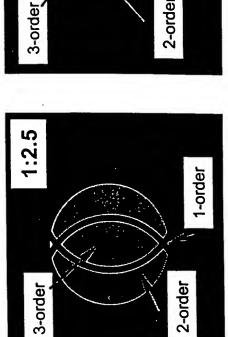
Illumination has separate and predictable components

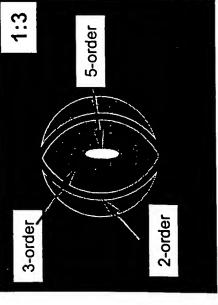












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Figure 6. One and two order imaging 150nm 1:1

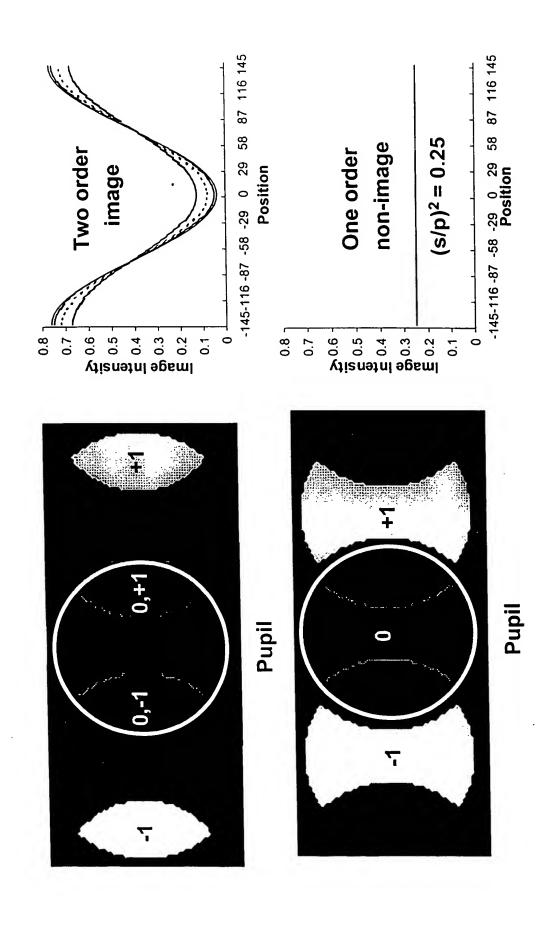
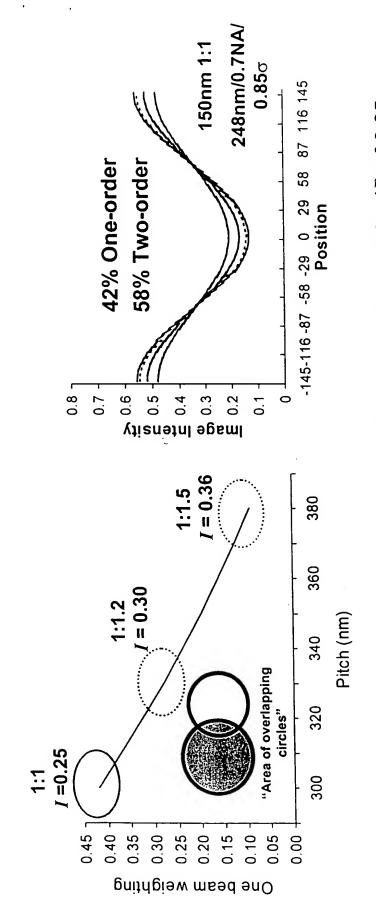
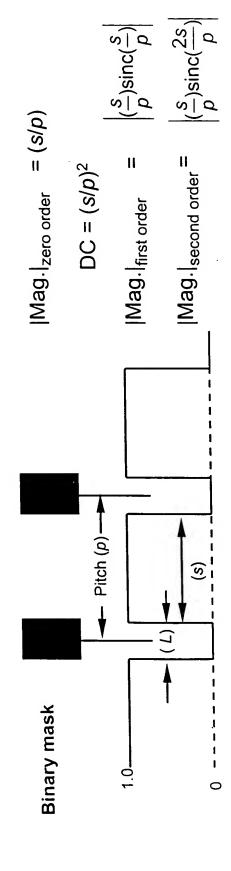


Figure 7. Image contribution - weighting of components



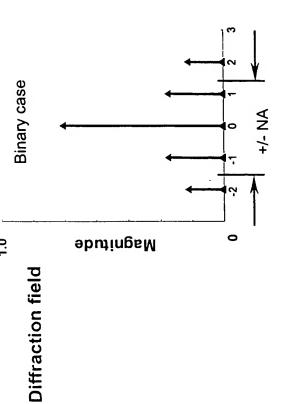
- 42% of the 1:1 image is one order "non-image" intensity (I) of 0.25
- Three-order imaging begins at >1:1.55 (one order dimishes)
- Illumination should be tailored to reduce non-image contribution
- Predictable from frequency domain

Figure 8. Mask E-field and diffraction order magnitude



How can the mask E-field be modified-

- PSM
- Field modification
- More general solutions



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Figure 9. Modification of Mask E-field The use of Gray Bars

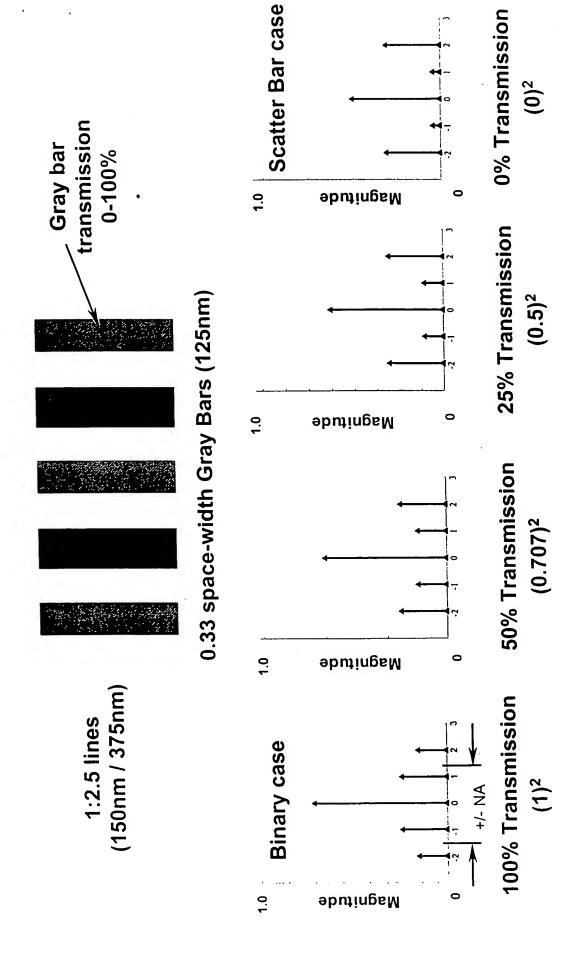




Figure 10. Mask E-field and diffraction energy with Gray Bars

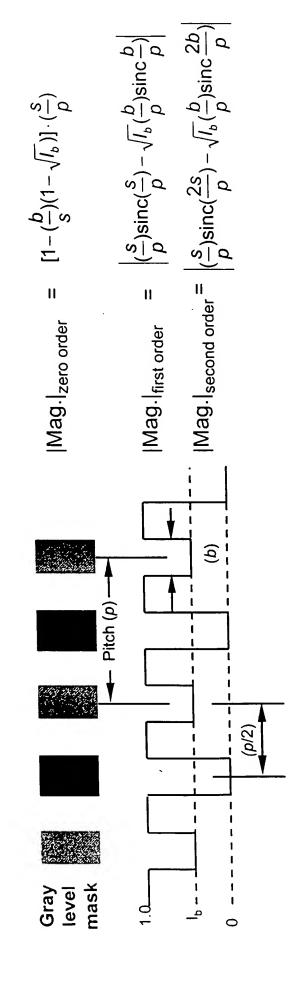




Figure 11. Diffraction energy control using Gray Bars

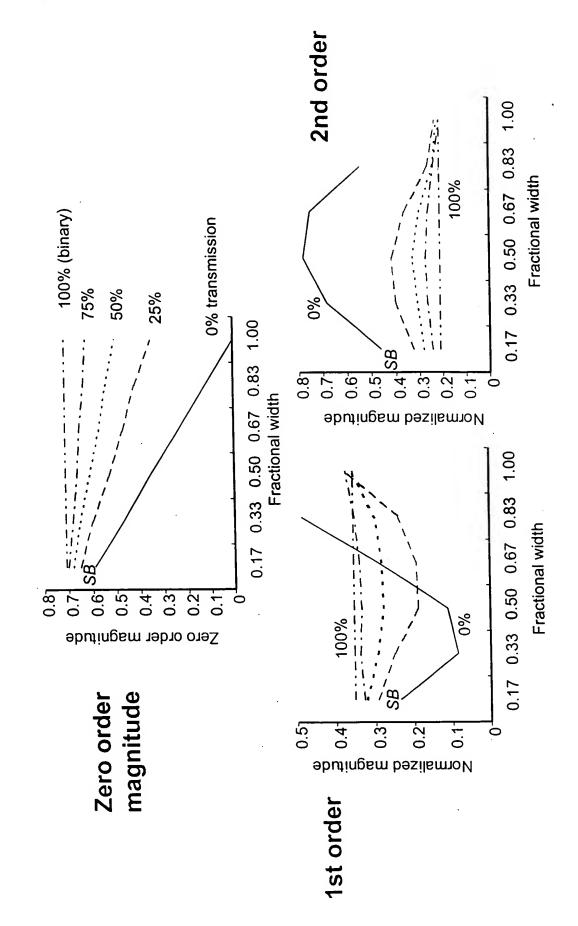




Figure 12. Equivalent solutions for Gray Bars and SBs

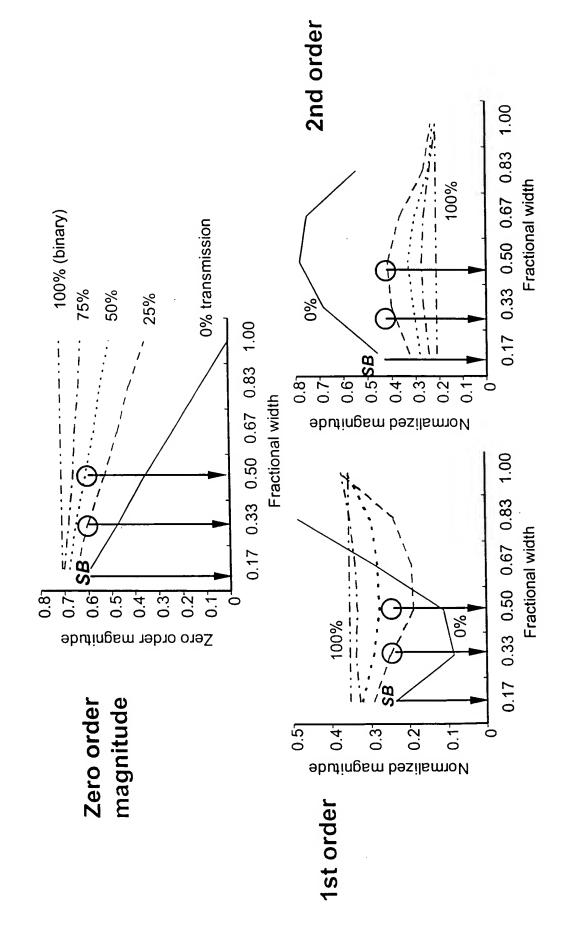




Figure 13. Comparison of Gray Bar results

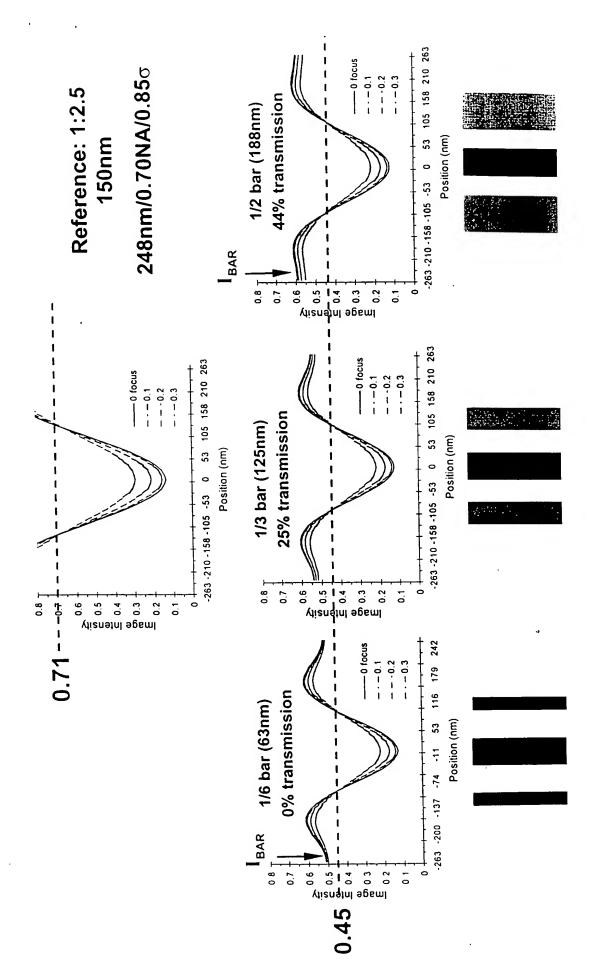
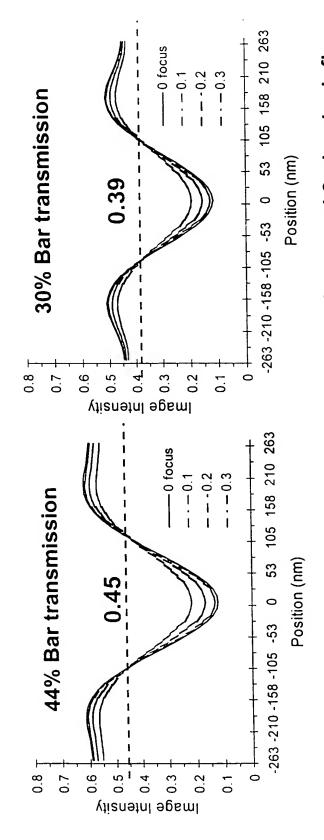




Figure 14. Gray Bar tuning





- Printability of the gray bar is low because of the dampened 2nd order influence
- Gray bar sizing is practical 0.10s < bar < 0.7s and bar = 0s & 1s (mask dependant) Adverse OAI influence with gray bar is reduced over dark bar
- 25-50% gray bar transmission is a good general solution



Figure 15. Image CD / intensity results with Gray Bars

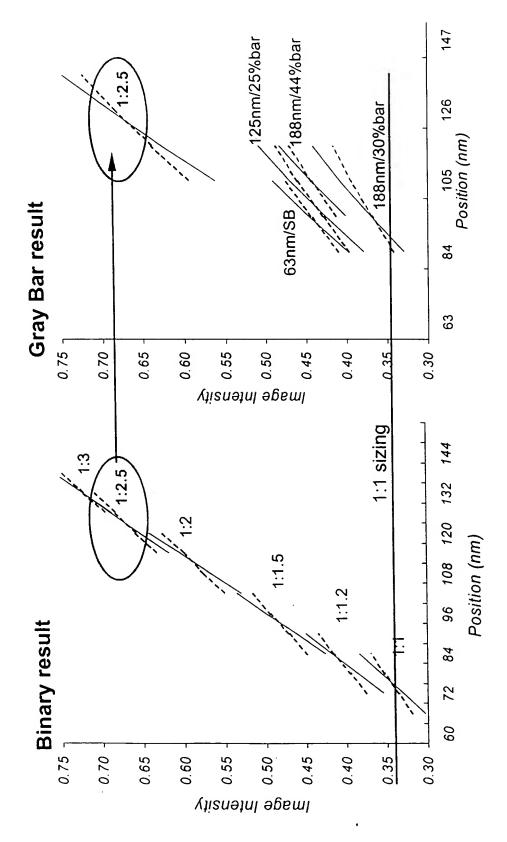
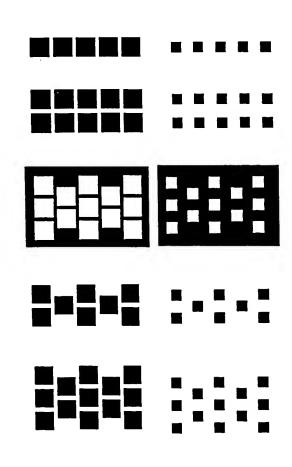
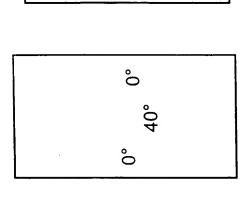




Figure 16. Gray Bar methods Chrome or sub- π phase attenuation





40°

၀

Odd-bars give focus asymmetry Even-bars give image asymmetry

Sub-π checkerboards avoid asymmetry

1/3 phase bar	Transmission	12%	25%	42%	%09
	Phase (deg)	40	09	80	100

Pitch (nm) Transmission

Island arrays

21% 45% 62% 74%

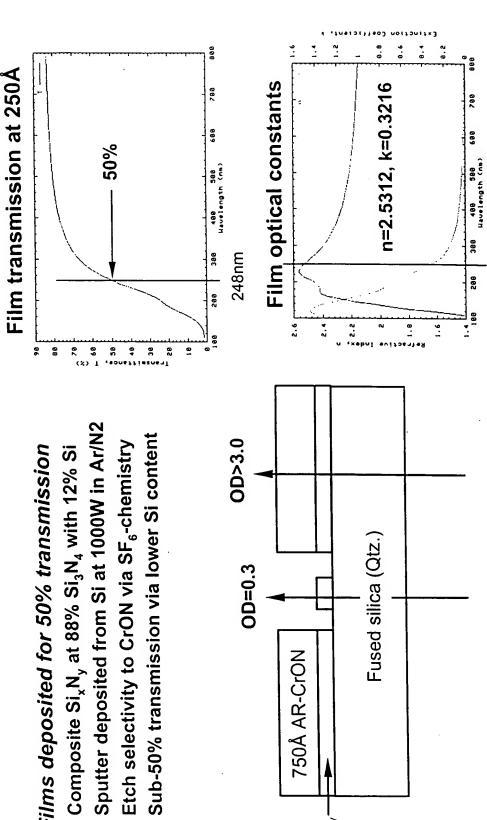
80 100 120 140



Figure 17. Gray Bar methods Multiple level mask



- Composite Si_xN_v at 88% Si₃N₄ with 12% Si
- Etch selectivity to CrON via SF₆-chemistry
- Sub-50% transmission via lower Si content



250Å Si_xN_y

248nm



Figure 18. The problem with "gray spacing"

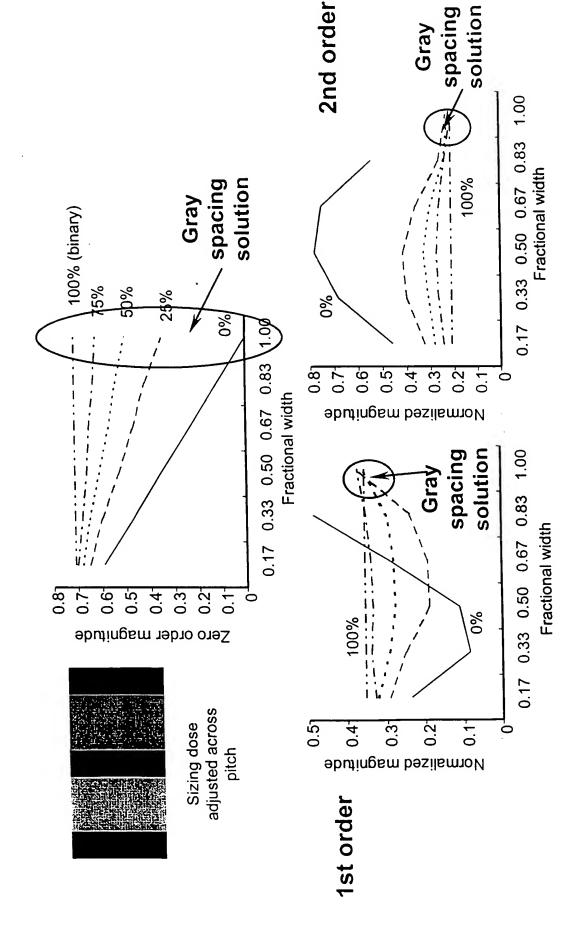
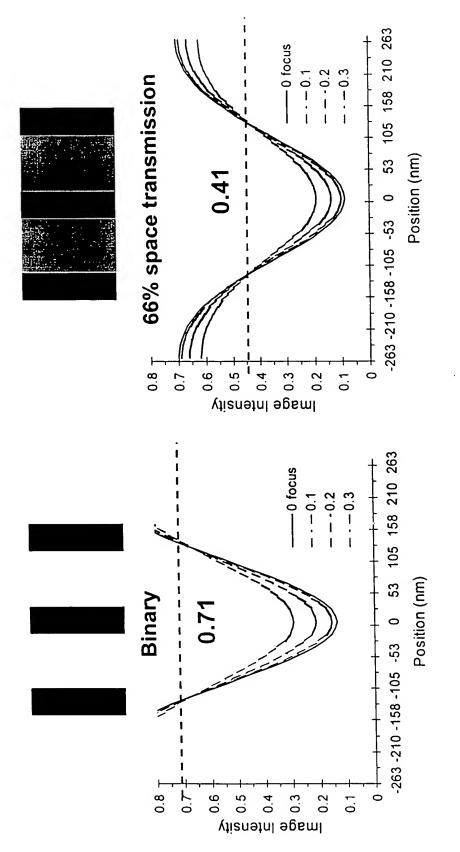




Figure 19. Gray spacing solution Reduction in Intensity ∆



- 1. Uniform decrease in all orders loss of modulation
- 2. Does not reduce isofocal CD to sizing delta
- 3. Limited solution

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Figure 20. Impact of gray scaling Reduction only in Intensity to sizing △

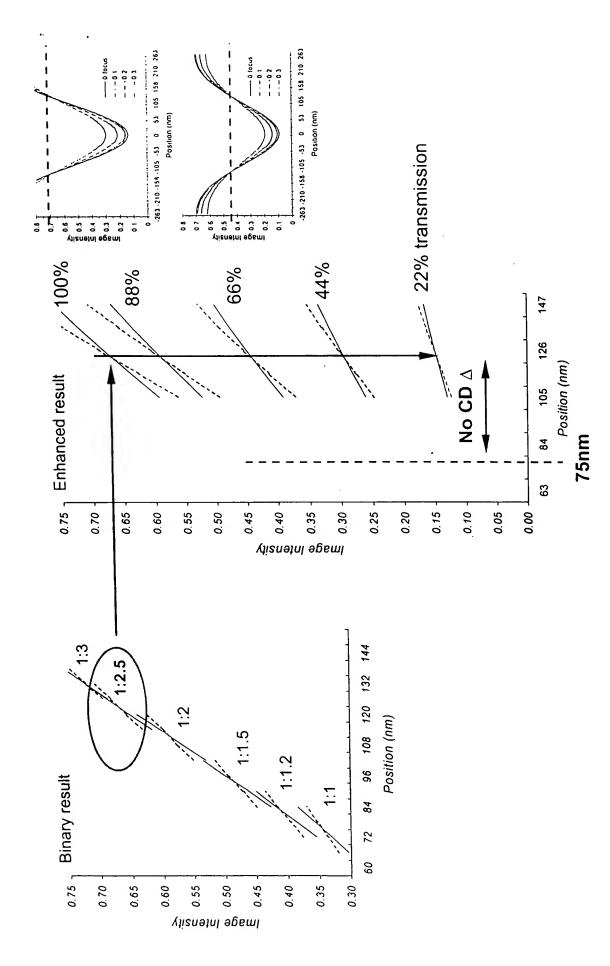
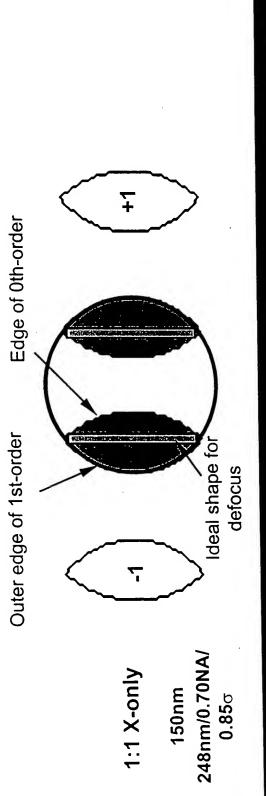
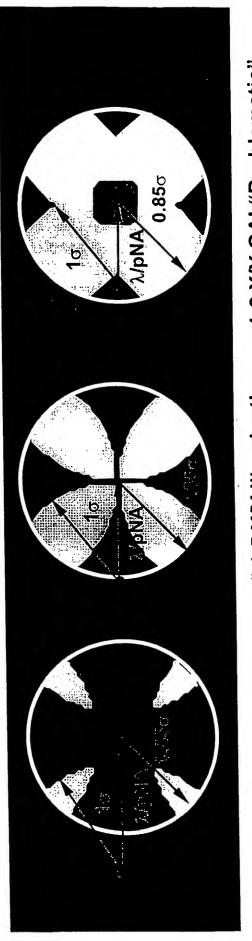




Figure 21. Illumination control of diffraction energy





1:1 X/Y illumination

1:1.5 X/Y illumination

1:2 X/Y OAI "Problematic"



Figure 22. Custom source for dense /semi-dense features

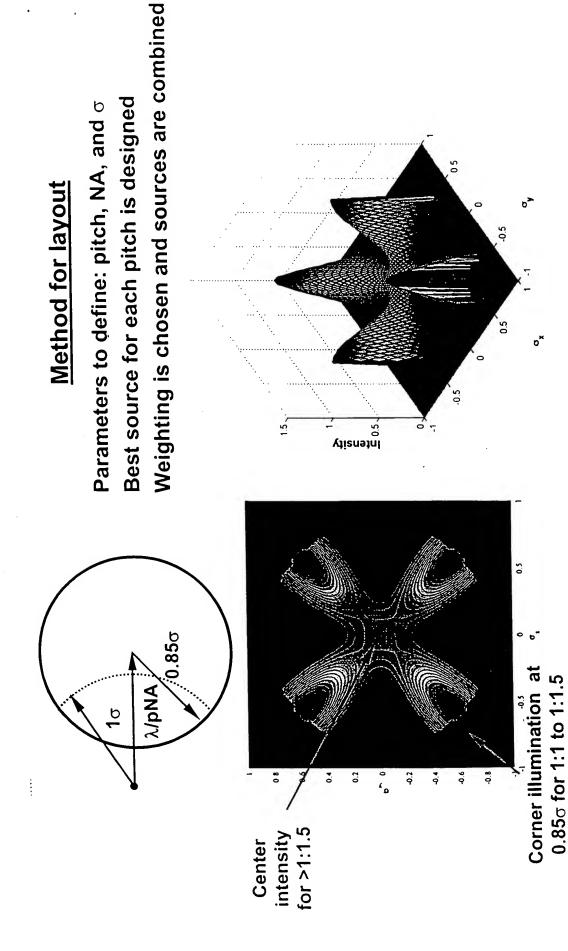




Figure 23. Image results with the custom source

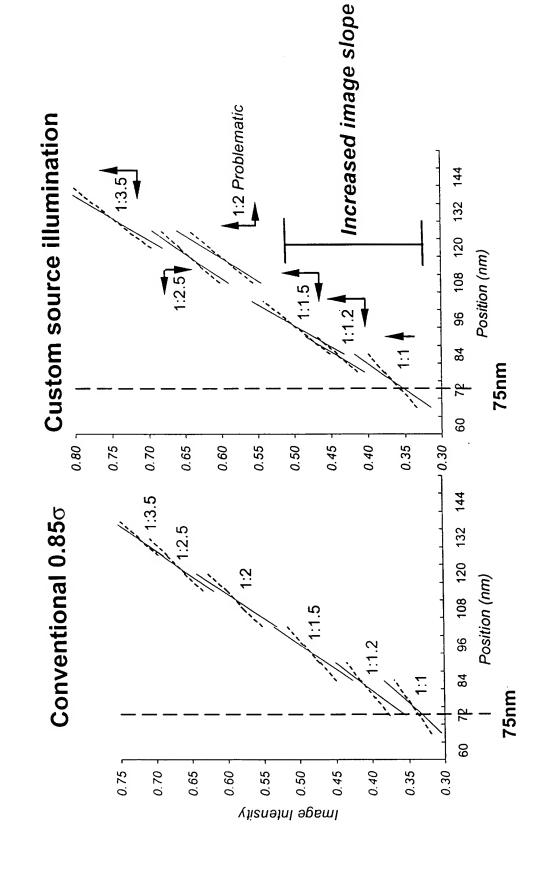




Figure 24. Illumination combined with Gray Bars 150nm 1:1 to 1:3.5

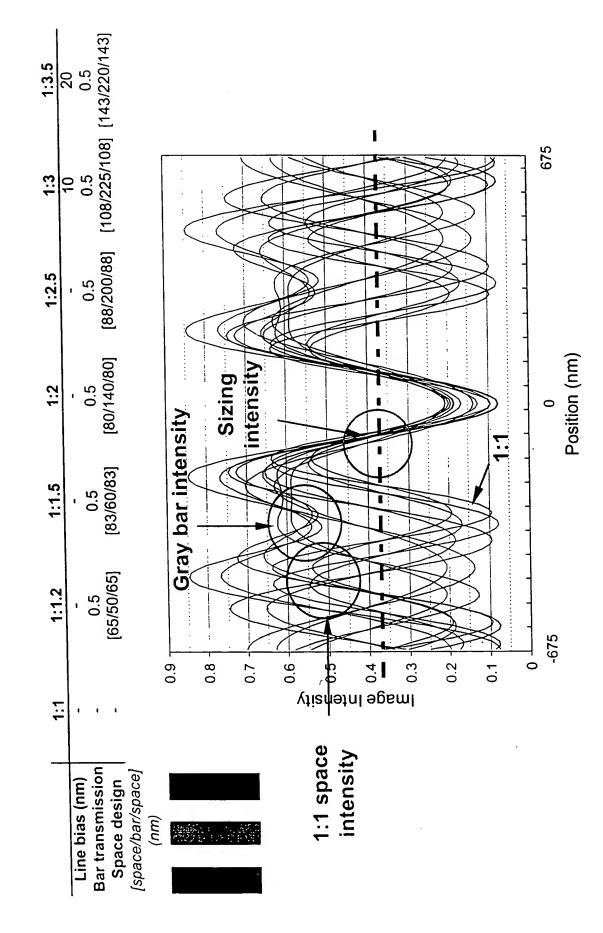




Figure 25. Solving for CD / Intensity inflection

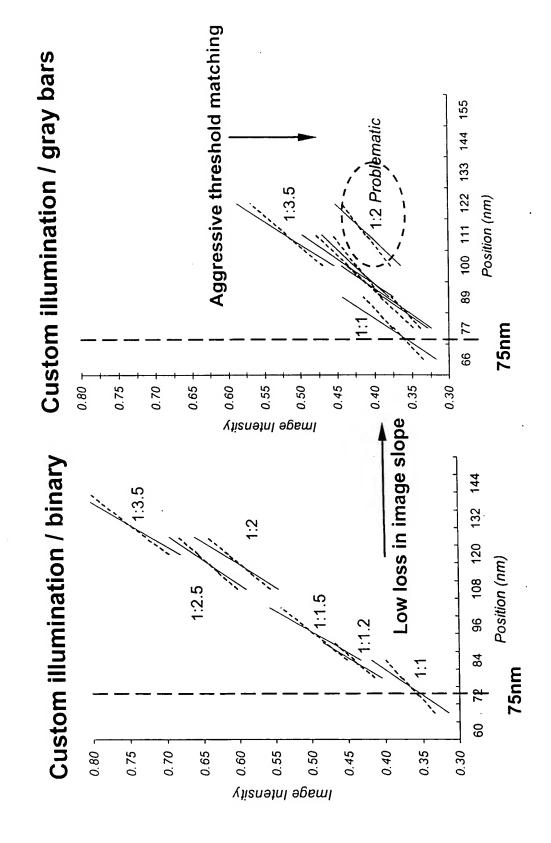




Figure 26. Solving for CD matching

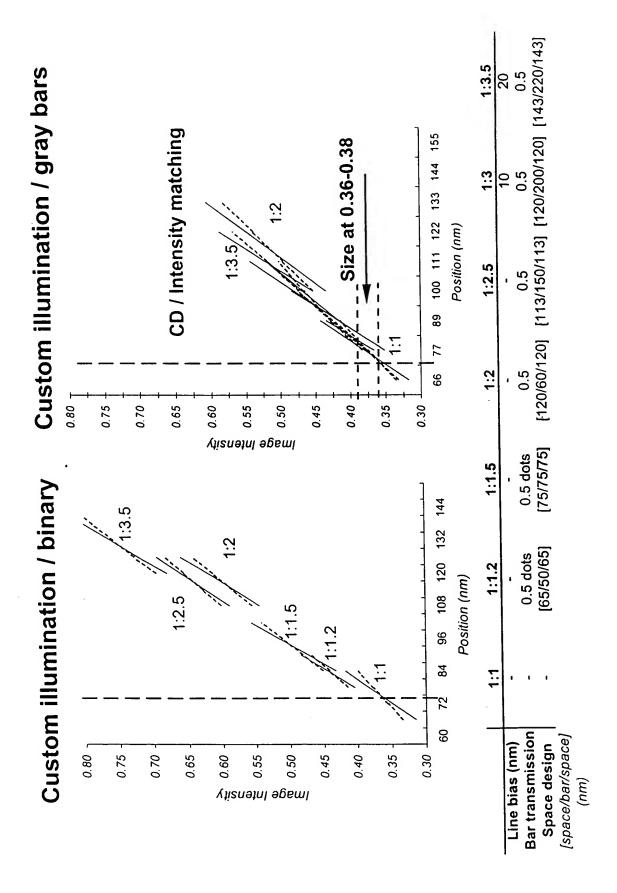
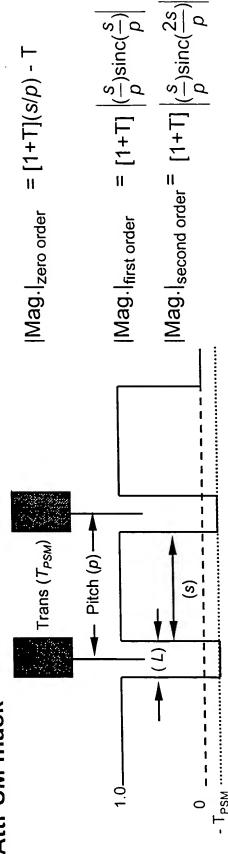




Figure 27. Mask E-field and diffraction energy for AttPSM

AttPSM mask



Pupil filtering

Pupil filtering is a function of illumination and NA

|Mag.|_{zero order} = F₀ (s/p)
|Mag.|_{first order} = F₁
$$\left| \frac{s}{\rho} \right| \sin \left(\frac{s}{\rho} \right)$$

|Mag.|_{second order} = F₂ $\left| \frac{s}{\rho} \right| \sin \left(\frac{2s}{\rho} \right)$



Figure 28. Fast ImageSolver

Input to the solver

Output from the solver

300 300 300 300 330 375 450 525 248 600 675 0.7 Threshold method Wavelength (nm) Defocus + (nm) Defocus - (nm) G Pitch / rank A Pitch / rank D Pitch / rank E Pitch / rank B Pitch / rank C Pitch / rank F Pitch / rank Sigma max. CD method CD (nm)

Source creation based on frequency analysis 2 2 0.000.000 Illumination file created B Pitch D Pitch C Pitch E Pitch F Pitch Fast

Odd Muliple

675 900

> 108 143

495 563

8 8 8 8 4 8 B

25 88 88 83 E5 143 88 88 85 E5 Illumination preferences 150 150 150 150 150 170 GB or SB preferences 0.5 0.3 0 0 Preferred gray levels Geometry 45 (1/0) Geometry X (1/0) Geometry Y (1/0)

Gray levels

AttPSM preferences Pupil filter 0 0 0 AttPSM Transmission

Pupil filter

Simulator

Experiments